Solving Equations

- Look to distribute first * Get Rid of fractions
- Combine like terms on either side of the equal sign
- Follow SADMEP

Example 1:

EP
$$7(5+2x)+x=110$$

 $35+14x+x=110$
 $35+15x=110$
 -35
 $15x=75$
 $15x=5$

Example 2:

$$-4p = 36p + 8) = -14 - 8p$$

$$-4p - 30p - 40 = -14 - 8p$$

$$-34p - 40 = -14 - 8p$$

$$+14 + 14$$

$$-34p - 26 = 8p$$

$$+34p$$

$$-26 = 26p$$

$$-1 = p$$

Solving Inequalities:

- Follow the steps to solving an equation
- Keep the inequality sign in your final answer
- *- If you divide by a negative then SWITCH your sign *

$$-5(-3-6n) \ge 105$$

Example 2:

$$5-p>-(p+1)$$

$$5-p>p-1$$

$$+1$$

$$6-p>p$$

$$+p$$

$$+p$$

$$+p$$

$$3>p$$

$$P = 3$$

Solving Literal Equations:

- Follow the steps to solving an equation
- Only difference is there are more letters than numbers

Example 1:

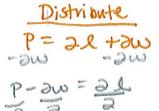
Solve
$$C = \frac{5}{9}(F - 32)$$
 for F

$$\frac{9.C = 8.(F - 32) \cdot \frac{9}{8}}{5}$$

$$\frac{9}{5}c = F - 32$$

Example 2:

Solve
$$P = 2(l + w)$$
 for l



Arithmetic Sequences:

- Common Difference → constant adding and subtracting to build the function
- Explicit Formula is used when finding specific term
- Recursive Formula is just a rule \rightarrow reminds us to keep adding we can use to write an explicit formula Explicit: $a_n = a_1 + d(n-1)$ Recursive: $a_1 = \underline{\hspace{1cm}} a_n = a_{n-1} + d$

Functions:

- To determine if something is a function from the table → x values cannot repeat
- To determine if something is a function from a graph \rightarrow must past the vertical line test

Even and Odd Symmetries:

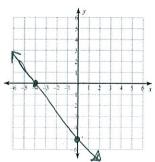
- Even -> all exponents are even or it has symmetry about the y axis
- Odd → all exponents are odd or it has symmetry about the origin
- Neither → if there are a mix of even and odd exponents or no symmetry

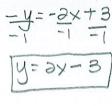
Graphing Linear Equations

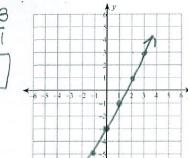
- Must be in slope intercept form y = mx + b
- Positive slopes, Negative Slopes, Zero Slope, Undefined Slopes
- Start by plotting your y intercept and use slop to find the other points

Example 1: $v = -\frac{5}{x}$









2x - y = 3

Graphing Systems of Linear Equations

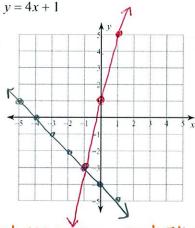
- Graphing 2 lines both must be in slope intercept form y = mx + b
- 3 types of solutions: 1 solution (intersection)

No Solution (parallel lines)

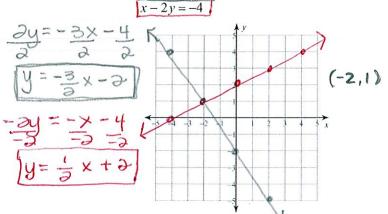
Infinitely Many (same line)
Everything is the Same

$$y = -x - 4$$





Example 2:
$$3x + 2y = -4$$



* solve by: Substitution and Elimination - various by itself - opp. signs

Graphing Systems of Linear Inequalities - Same

- Graph just like a linear function need y = mx + b
- Type of Lines: Solid or Dotted
- Type of Shading: Above or Below
- Solution lies in the overlapped shaded Region

	Solid	Dotted
Above	>	>
Below	<	<

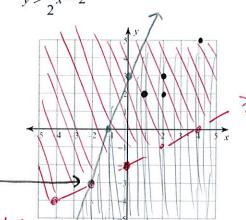
 $x + y \ge 2$

pt of intersection

dott od

is not a Solution b/c

$$y \le 3x + 3$$
$$y > \frac{1}{2}x - 2$$



Example 2:

